



NORTHERN INLAND FOOTBALL - TAMWORTH

TAFE NSW Summer Football Competition Rules 2019

1. TAFE NSW SUMMER FOOTBALL CENTRE DETAILS

1.1. This TAFE NSW Summer Football Centre is hosted by Northern Inland Football - Tamworth herein known as Host Club.

1.2. The Competition will be played at Gipps Street Sporting Complex.

1.3. The Competitions that will be available at this TAFE NSW Summer Football Centre will be:

(a) 7 v 7 in the following age groups and genders.

- (i) U12
- (ii) U14
- (iii) U16
- (iv) Mixed Seniors
- (v) Women's Seniors
- (vi) Men's Seniors

1.4. All player numbers outlined in regulation 1.3 include one goalkeeper per team.

2. LAWS OF THE GAME

2.1. All matches shall be played in accordance with FIFA Laws of the Game, with the exception of the following specific rules

(a) The field of play – as noted in regulation 8

(b) Number of players in each team – as noted in regulation 1

(c) Offside

- (i) There shall be no offside rule applied to TAFE NSW Summer Football;

(d) Player Equipment;

- (i) players are not required to match the colours of any undergarments with their player shirt or shorts

(e) Fouls & misconduct;

- (i) Slide tackles are **not** permitted in TAFE NSW Summer Football.

(f) Start & Restart of Play

- (i) All defenders, including any defensive wall, must be a minimum of 5m from the ball at any free kick or penalty.
- (ii) Players may not take more than 2 steps when taking a penalty kick.

2.2. The interchange rule will apply for all TAFE NSW Summer Football Competitions.

- (a) Interchanges may be made at any time during the fixture, whether the ball is in play or not.

3. POINTS TABLE

3.1. It is the responsibility of the Competition Administrator to determine the structure of competition and number of fixtures at their specific TAFE NSW Summer Football Centre.

3.2. Points - Determination of Placing:

- (a) Competition points shall be awarded as follows:
- (b) Win - three (3) points
- (c) Draw - one (1) point
- (d) Bye - nil (0) points
- (e) Loss - nil (0) points
- (f) Forfeit (awarded to) - three (3) points
- (g) Abandoned - as per regulation 27

3.3. When all Competition Fixtures are concluded and the competition points allocated the team, all teams will be ordered by the highest number of points.

(a) Where teams are equal on points at the conclusion of all competition fixtures, their placing is determined by the following process being applied in this sequence:

- (i) Highest positive goal difference;
- (ii) Highest number of goals scored;
- (iii) Highest number of points accumulated in Competition Fixtures between the teams concerned;
- (iv) Highest goal difference in Competition Fixtures between the teams concerned;
- (v) toss of a coin in the event of a tie of two (2) teams or drawing of lots in the event of a tie of three (3) or more teams;

3.4. Finals shall be included at the sole discretion of the Competition Administrator.

4. HOST CLUB RESPONSIBILITIES

4.1. Commercial

(a) Host Clubs are required to:

- (i) display a minimum of 2 TAFE NSW feather banners whilst the TAFE NSW Summer Football Centre is in operation
- (ii) use the TAFE NSW football provided by Northern NSW Football;
- (iii) use TAFE NSW supplied bibs in the event of a colour clash between two competing teams. Host Clubs may use non branded bibs if all TAFE NSW bibs are in use. In the event of a kit clash, the team listed second on the fixture will be required to wear TAFE NSW bibs.
- (iv) Inform Northern NSW Football if any of the above items become unavailable or damaged to the point where they are unable to be used for their intended purpose.

4.2. Fixtures

(a) It is the Competition Administrators responsibility to create, publish and maintain fixtures for all competitions at their TAFE NSW Summer Football Centre.

4.3. Ensuring players are registered

(a) It is the Competition Administrators responsibility to ensure all players competing at their TAFE NSW Summer Football Centre are registered in accordance with regulation 5.

(b) The Host Club is responsible for ensuring that all of its Players have been registered and made active prior to the player participating in any fixture.

5. REGISTRATION OF PLAYER

5.1. The registration of players is mandatory and must be undertaken prior to a player being considered eligible to participate in a TAFE NSW Summer Football competition.

5.2. By the act of registration, a player agrees to abide by the Host Club or Zone and NNSWF's Regulations, as well as FFA Statutes, and if applicable, FIFA Statutes and AFC Statutes.

5.3. In accordance with FFA requirements, all players participating in a TAFE NSW Summer Football competition must be registered to that TAFE NSW Summer Football competition online through [Play Football](#).

5.4. Player Registration Fees

(a) All players participating in TAFE NSW Summer Football are required to pay an upfront registration fee, as per below:

- (i) Registered Junior - \$60.00
- (ii) Unregistered Junior - \$70.00
- (iii) Registered Senior - \$80.00
- (iv) Unregistered Senior - \$120.00

(b) A Registered Junior/Senior is considered to be any player that has registered to play winter football in the same registration period in NNSWF only.

(c) An Unregistered Junior/Senior is considered to be any player that has not registered to play football in the same registration period in NNSWF.

5.5. A player's age, in relation to fees outlined in regulation 5.4, is determined by the age they turn during the calendar year of the commencement of the TAFE NSW Summer Football Competition.

(a) Players aged 4-18 based on regulation 5.3 will be considered a junior player

(b) Players aged 19 or over based on regulation 5.3 will be considered a senior player.

5.6. A player's registration fee must be paid prior to the player being considered eligible to compete in a Summer Football competition.

6. TEAM REGISTRATION

6.1. It is the responsibility of the Competition Administrator to determine the team entry process for all teams competing in their TAFE NSW Summer Football Centre.

6.2. Team nominations must be submitted to NIF via the appropriate online nomination form found on the NIF website.

6.3. Teams may nominate a maximum of fourteen (14) players on the team list.

6.4. It is at the discretion of the competition administrator as to the final team allocations to competitions.

7. MATCH BALLS

7.1. Match balls are provided by TAFE NSW and Northern NSW Football

7.2. The following match balls are to be used in the following age groups:

(a) Competitions aged 14 and over must use size 5 ball.

(b) Competitions aged between 10 and 13 must use a size 4 ball.

(c) Competitions aged 9 and below must use a size 3 ball.

7.3. In the event that a competition spans across age groups noted in regulation 5.5, the Competition Administrator shall determine the appropriate ball for the competition.

8. FIELD OF PLAY

8.1. Host clubs will determine the field size for all competitions at their TAFE NSW Summer Football Centre based on the following recommendations from Northern NSW Football:

(a) 5 v 5 - 25m x 40m (4 fields per standard full-size pitch)

(b) 6 v 6 - 35m x 65m (3 fields per standard full-size pitch)

(c) 7 v 7 - 45m x 65 (2 fields per standard full-size pitch)

8.2. It is recommended that goals are approximately 3m wide x 2m tall for TAFE NSW Summer Football and must comply with Australian Standards.

9. MATCH DURATION

9.1. Match duration is at the discretion of the Competition Administrator.

- (i) U12 – seniors – 2 x 25-minute halves

10. PRIZE MONIES

10.1. A club conducting a Summer Football competition cannot offer cash prizemoney.

10.2. If prizes are awarded, they may take the form of but are not limited to; trophies or medallions; gift vouchers; goods; services; football equipment; apparel.

11. BEHAVIOUR OF PLAYERS, OFFICIALS AND SPECTATORS

11.1. The Host Club shall be responsible for the behaviour of all Players, Team Officials, and Supporters at all times in accordance with the FFA National Code of Conduct and FFA Spectator Code of Behaviour.

12. FIXTURES NOT PLAYED AS SCHEDULED

12.1. In the event of the cancellation of a fixture, due to inclement weather, all teams will be notified by the Host Club.

(a) The following policies in relation to inclement weather will apply to all TAFE NSW Summer Football Centres.

- (i) Northern NSW Hot Weather Policy and;
- (ii) Northern NSW Lightning Policy.

12.2. In the event of the cancellation of a fixture due to unavailability of a team, the unavailable team must notify the club administrator at least 24 hours prior to the fixtures published time.

12.3. If a team forfeits two fixtures during a TAFE NSW Summer Football, it may be removed from the competition at the discretion of the Host Club.

13. MATCH OFFICIALS

13.1. TAFE NSW Summer Football fixtures shall be played under the control of a registered Match Official, who has full authority to enforce the FIFA Laws of the Game, subject to the exceptions outlined in regulation 2, in connection to the match to which they have been appointed.

13.2. In the instance of the appointed referee not attending a match, or no registered Match Official being appointed, the club shall appoint a substitute referee for the fixture.

(a) The appointed person shall assume the full authority of a Match Official and shall be recognised as such.

13.3. The decision of the referee regarding facts connected with play, including whether or not a goal is scored and the result of a match, are final.

14. DISCIPLINARY PROCEDURES

14.1. The Competition Administrator may (in accordance with the FFA National Disciplinary Regulations):

(a) Determine and impose mandatory disciplinary sanctions and or impose fines and/or suspensions as per these Competition Regulation or relevant Competition Rules.

(b) Cite a Player, team Official or Club to appear before its Disciplinary Committee.

14.2. Suspensions

(a) A Suspension is a ban or prohibition imposed on a Club or Club Associate from participating in a Match in a specific capacity, either for a period of time, or for a number of Matches.

(b) Minimum mandatory suspensions for Red Card offences are outlined in table 14.3:

Table 14.3 – Guidelines

CODE	OFFENCE	GRADING GUIDELINES	PENALTY
R4	Denying goal scoring opportunity – Handling the ball		Auto
R5	Denying goal scoring opportunity – Foul		Auto
R1	Serious Foul Play (typically, but not limited to, serious foul play when the ball is in play)	1. Careless or reckless tackle	Auto
		2. Attempting to gain possession of the ball using excessive force	Auto
		3. Conduct that endangers the safety of an opponent in a contest for the ball or has the potential to cause serious injury.	Auto +1
		4. Conduct causing serious injury	Auto +2

R3	Spitting	1. Spitting at an opponent or another Club Associate	Auto +4
		2. Spitting on an opponent or another Club Associate	Auto +8
R2	Violent Conduct (typically, but not limited to, serious foul play when the ball is not in play, and/or playing distance)	1. Minimal contact with an opponent or Club Associate	Auto +1
		2. Violent conduct and/or attempted violent conduct towards an opponent or Club Associate	Auto +1
		3. Serious and/or premeditated violent conduct towards an opponent or Club Associate	Auto +2
		4. Serious violent conduct that has caused bodily harm or responsibility for a Melee (violent)	Auto +3
		5. Violent conduct causing serious injury	Auto +4
R6	Offensive, insulting, abusive or intimidating language and/or gestures	1. Using language and/or gestures in frustration	Auto
		2. Using language and/or gestures directed at another player or Club Associate	Auto +1
		3. Incitement to violence, or repeated use of offensive language and/or gestures, to another Player or Club Associate	Auto +2
		4. Use of discriminatory, homophobic, racist, religious ethnic or sexist language and/or gestures	Auto +4
R7	Second caution (Yellow Card)		Auto
R8	Offences against match Officials	1. Unsporting conduct	Auto +1
		2. Using offensive language and/or gestures	Auto +1
		3. Repeated use of offensive language and/or gestures	Auto +2
		4. Inappropriate contact with and/or conduct with a Match Official	Auto + Code of Conduct
		5. Threatening or intimidating language and/or conduct towards a Match Official or conduct reasonably perceived as a threat of physical violence towards a Match Official or their family or property	Auto + Code of Conduct

		6. Spitting on a Match Official	Auto + Code of Conduct
		7. Violence towards a Match Official and/or their family or property	Auto + Code of Conduct
		8. Violence towards Junior Match Official and/or their family or property	Auto + Code of Conduct
R9	Team Official Specific Offences (not covered in R1-R8)	1. Delaying the restart of play for the opposition	Auto
		2. Deliberately throwing / kick an object onto the field of play	Auto
		3. Physical aggressive behaviour towards any person other than a match official	Auto +1
		4. Entering the field to confront a match official at half time or full time	Auto + 1
		5. Entering the field to confront a match official during a match	Auto + 2
		6. Entering the field to interfere with play or an opposing player	Auto + 1
		7. Entering the opposing technical area in an aggressive or confrontational manner	Auto + 1

14.3. In the event regulation 13 does not cover any offences or misconduct committed, matters should be referred to Northern NSW Football.

14.4. Any Red Card issued for R8 - Offences against match Officials must be referred to NNSWF within 72 hours of the offence.

14.5. Any offences which attract a minimum mandatory sanction of 'Auto +3' or more must be referred directly to Northern NSW Football.

15. SALE OF ALCOHOL

15.1. Clubs seeking to sell, or supply alcohol must obtain the applicable liquor license and comply with all legislative requirements.

15.2. NNSWF will take no responsibility for any Club participating within its TAFE NSW Summer Football that does not comply with relevant legislation.

16. LOCAL RULES

- 16.1.** Each team can list up to twelve (14) players on the match card on matchday. All players must be registered in the team they play for.
- 16.2.** Players may not fill in for other teams in the same competition or other competitions.
- 16.3.** Teams using players that are not registered as a member of their team will forfeit the game and a result of 3-0, will be awarded to the non-offending team.
- 16.4.** Players must be turning 15 years of age to play in the mixed, women's or men's competitions.
- 16.5.** In a mixed competition there must always be a minimum of three women on the field during play.
- 16.6.** Teams must start play at the scheduled time of their fixture with a minimum of five (5) players.
- 16.7.** Teams unable to field five (5) players at the commencement of the fixture will forfeit the game. At the discretion of the opposing team a 'friendly' game may be played to enable those that have turned up to participate. The result of any friendly game will be disregarded. A result of 3-0 will be awarded to the non-offending team.
- 16.8.** If at any time during the game a team is unable to continue with the minimum number of five (5) players, the game will be abandoned, and a 3-0 result will be recorded for the non-offending team.
- 16.9.** Each team is responsible for playing strips for its players, including shirts, shorts and socks.
- 16.10.** Each playing strip must be matching (or at least the same colour) to ensure identification of team members.